

**Name** : Tan Lee Chia  
**Sex** : male  
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**showreel** :  
generalist reel  
[http://chiax2.com/showreel/2013/TanLeeChia\\_2009\\_generalist\\_high.mov](http://chiax2.com/showreel/2013/TanLeeChia_2009_generalist_high.mov)  
breakdown:  
[http://chiax2.com/showreel/2013/TanLeeChia2009\\_generalist\\_breakdown.doc](http://chiax2.com/showreel/2013/TanLeeChia2009_generalist_breakdown.doc)

2013 Reel  
<http://chiax2.com/showreel/2013/TanLeeChia2013Reel.mov>

### **Objective**

To work in a passionate team environment where I can utilize and further my skills in lighting, rendering and compositing in high profile works.

### **Professional experiences**

(2013)

#### **Senior lighting td / sequence lead**

##### **Full 3d Animated Feature**

- Sequence lead
- Key lighting and compositing
- Lighting sequence set up

#### **Pacific Rim**

- Lighting and compositing ( stereo)

(2011- 2012)

#### **Senior lighting td**

##### **Full 3d Animated Feature**

- Key lighting.
- Lighting and compositing ( stereo)
- Lookdev
- Hair.
- Lighting sequence set up

(2009 - 2011)

#### **Lighting td**

##### **Rango**

- sequence lead for a couple of sequences in Rango.
- Lighting, rendering and compositing.
- Getting the right mood for the sequence.
- Trouble shooting sequences.

(2001 - 2009)

**MFx** (<http://www.mfx.st>)

**Head of 3D**

- Managing 15 artist and responsible for managing projects, analyze and plan the job flow, designing pipeline for 3d department and work as a link between compositors and 3d artist.
- Responsible for Creating and supervising CGI effects and character animation for local and international TVC, feature film and cinematic.
- To create storyboard , creative and technical pre-vis, art direction and also as an animation director for multiple level of projects.
- To assist and provide creative inputs for directors.
- Strong skill of modeling, lighting and animation.
- Maya as primary 3d software.
- Other software: Photoshop, Match mover, Real flow, Real wave, Zbrush, AfterEffects, Adobe Premier.
- Strong skills of drawing and painting.
- Awarded with numbers of local and international awards.

**(1999- 2001)**

**VHQ POST (M) SDN BHD**

- CGI artist
  - 3d Software used are Power Animator and Maya.
- First animation job had won Silver for the 3d animation Malaysian Video Awards 2000.

(1998)

- Work in a photo retouching company as a digital photo retouch artist and graphic designer.
- Software used mainly in PhotoShop

(1997)

Graphic design / free lancer.

**Education**

**Sheridan College, Canada - Computer Animation post graduate program (1999)**

Major in computer modeling, applying textures and animation .  
Software learned are Softimage 3.8 and After Effect.  
Basic knowledge of classical animation.(bouncing balls, walk cycle, jump)

**Malaysian Institute of Art, Diploma (1995 – 1997)**

Concentration in Graphic Design, illustration and advertising.  
Multimedia design.  
Final project had been chosen for the top ten exhibition.

**Additional Information**

Very strong Self-motivation and discipline. Fast learning and creative.  
Strong in drawing and painting also modeling clay models.  
Very Passionate for 3d animation.

**Invited by ACA Pacific to be a guest speaker to talk about the making of the cow, ( Orbit white TVC) during Maya2009 launch in Kuala Lumpur.**

### **Awards**

**Silver** - New York festival for the best animation 2005

**Gold** - Malaysian Video awards for The Best Animation

**Shortlist** - Clio Awards 2005 (animation)

**Title** : Petronas Tech magic

**Finalist** - London festival 2006

**Finalist** - London International Advertising Awards (LIAA) 2006

**Finalist**-AEAF Awards 2006

**Title** : comfort cloth speak

**Gold** - FilmCraft: Animation 2007

**Title**: Appy Fizz "Season's Greetings"

**Finalist** - 11th Hiroshima International Animation Festival 2006

**Title** : Save the Tiger

**Finalist** - commercial animation AEAF Awards 2005

**Title**: Proton Savvy " Scratch"

### **Reference**

Peter Coleman - email : [pacman5000@gmail.com](mailto:pacman5000@gmail.com)

- tel: +6016-2205431

-MFX - Operation director (2001-2007)

-VHQ - Head of 3d

-GMD - Head of 3d

Other reference on show upon request.

Sincerely yours,

Tan Lee Chia